
Subject: Re: Cheaper units on the stock maps
Posted by [iRANian](#) on Sun, 08 Jan 2012 20:11:33 GMT
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What cost changes do you want and on what maps?

For the remote screenshot plugin, what do you want it to do? I'm gonna guess upload remote screenshots of all players every X seconds and when a player types a a specific command? Note that I can't test this plugin (although it's really straightforward to write) because I don't own a web server.

Here's the match resetting plugin, it will automatically reset the match after 120 second have expired and it will announce the time remaining until the automatic resetting. After every player has typed !ready it will reset the match, if it happens before the auto-reset. Players can't move until the match has reset. Once the match is reset every player and harvester will get killed, and every player's deaths/kills/score/credits will be set to zero. The map timer will also reset.

I'm looking for a more descriptive name than "Match Reset Plugin". Any suggestions? Tell me if you want to have anything changed.

File Attachments

1) [SSGM 4.0 Reset Match Plugin v1.0.zip](#), downloaded 246 times
