Subject: Re: Tiberium Crystal War - UDK
Posted by Mauler on Sun, 25 Dec 2011 20:32:46 GMT

View Forum Message <> Reply to Message

Yea not this time around. Everything in the UDK project will be solely created by our artists. Some structures i had personally created for W3D will be edited for use in UDK. I'm hopeful we can get a 'Renegade-X' quality game out