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Subject: Re: Tiberium Crystal War coming to UDK!  
Posted by [Mauler](#) on Sun, 25 Dec 2011 20:26:06 GMT  
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Well it's to early to say anything about that but.. we do have a programmer that is in the process of joining the team

We also have some new talented artists that will completely recreate units,structures, etc. We are not using anything EA produced, like in our W3D version. All UDK assets will be custom made.

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