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Subject: Need some testers & assistance ...

Posted by [rrutk](#) on Wed, 23 Nov 2011 10:19:54 GMT

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Xpert;142008 If you can get this map as close to bug free as possible, I will gladly attempt to run this.

As st0rm will give the naval map

(<http://www.renegadeforums.com/index.php?t=msg&goto=459547&rid=22815>) a try, I'm looking for people helping to get the map as bugfree as possible.

Would be great, if some persons with level design experience could help.

I guess, most gross bugs are eliminated.

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Btw, is someone able to convert the 3dsmax file below to gmax/RenX?

It's shadow needs to be fixed.

<http://ul.to/4f0l6n8u>

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