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Subject: Re: what've i missed?

Posted by [liquidv2](#) on Sun, 20 Nov 2011 21:24:47 GMT

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reborn wrote on Sun, 20 November 2011 05:54Liquedv2, yew need to branch out a little on your thinking. I'm sure you'll twig it soon enough, but you're barking up the wrong tree.

The map is budding with new ideas and great game-play, AitcraftKiller just has to get to the root of the problem, it seems to have him pretty stumped right now.

Leaf him alone, he's doing a good job. I'm going to go out on a limb here, and say this map isn't fir you.

Anyway, this thread is really starting to lumber along, all this over some sap's map? I thought the game was dead, but this thread at least is poplar. It makes me pine for the days of yonder.

At the end of the day, life's a Beech.. Who wood of thought it?

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