Subject: Re: Map has too bright snow on it when I edit it
Posted by Reaver11 on Fri, 21 Oct 2011 12:41:48 GMT

Check out the lightning tab in Leveleditor on the top bar.

You can adjust your light settings in:
Edit sun light and ambient light try adjusting the intensity of the light.

After adjusting your setting use 'Compute Vertex Solve' to show the end result of your adjustment
(Also located in the lightning tab)

Hope this helps.