
Subject: Re: C&C_Drift

Posted by [Aircraftkiller](#) on Tue, 18 Oct 2011 04:35:28 GMT

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It's about 80% symmetrical. There isn't much that differentiates each base. They're both open. They both have a low/high road to take. There's nothing particularly different about each one from the images you've shown.

Also, please, don't tell me "it's the gameplay that matters" again. I'm well aware that it's important. If gameplay is all that matters, you shouldn't post images for people to discuss. It's a cop-out that many people use to avoid criticism of their work. I know you're better than that.
