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Subject: Re: C&C Tiberium Garden

Posted by [Aircraftkiller](#) on Mon, 17 Oct 2011 02:09:47 GMT

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Generalcamo wrote on Sun, 16 October 2011 21:27I am thinking that engies should be handled in a similar way to APB. Technicians are free, and have a basic repair gun. Engineers have a cost, but have a remote C4, an improved repair gun, and for dirty jobs, a golden wrench/spanner.

It looks like the radar dish is from the radar dome he was making for APB a while ago, and the harvies and mammy are both works that have been done ages ago.

I'm probably not changing the infantry. I really don't feel like modeling a full set of characters for this. Regarding the radar dish, yes, it's from the Radar Dome I was developing. The fact that it's based on aviation radar makes it suitable for the Airstrip. I'm not sure where you're getting your information on my work, though. I started developing the Harvester last week. The Mammoth was re-developed for Fjords a few months ago.

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