Subject: Re: C&C_The_Canyon (Wip infantry map)
Posted by Aircraftkiller on Tue, 04 Oct 2011 18:58:05 GMT
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That looks much better. What I meant by "roughing up" the terrain isn't just making it prickly-looking. I meant you should also create terrain features. Make cliffs that look like cliffs, plateaus on the top of the mountains with a jagged cliff edge, etc. There's a lot you can do with that terrain. Maybe you should consider making a jagged path up the mountain to have a vantage point.