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Subject: Re: TT 4.0 FULL source code

Posted by [sla.ro\(master\)](#) on Sat, 24 Sep 2011 21:31:20 GMT

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chat wrote on Sun, 25 September 2011 00:28

If anything, I'm not even asking for it to make cheats. I just want to edit the server a bit further.

A REAL anti-cheat system wouldn't even need to be on the client, the server would just check if they're cheating or not. Ideally, the only way to enable cheats is to host a custom server. But I'll just end the discussion here, because I probably won't be able to put a point across whatsoever. That and the way CC Renegade was built, to allow the client to have authority over certain things that should only be server-side.

u don't need tt.dll open source for editing server further..

VAC/Punkbuster/AnyType of anti-cheat is on both sides (server and client)

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