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Subject: Re: St0rm.Net

Posted by [rrutk](#) on Thu, 22 Sep 2011 09:41:02 GMT

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PLEASE, check carefully your map rotation.

There are some maps in (e.g. gigatomachy) not worth playing: bugs (e.g. collision settings missing at some ground points, with makes you sink in the map; or you get stuck in a wall) and poorly textured.

Like I mentioned before, use all CorePatch2-Maps and the Maps made by Aircraftkiller.

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