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Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta!

Posted by [Xpert](#) on Thu, 08 Sep 2011 18:10:36 GMT

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I don't know if this is still an issue, but I've been using 4.0 for about a month, and I notice I can see SBHs easier on maps like Under and Mesa. I see them kick up dirt better than I could before. Is this still a problem?

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