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Subject: Re: PATHING TROUBLE

Posted by [kamuixmod](#) on Mon, 04 Jul 2011 10:28:46 GMT

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also i managed it somehow and its pretty amazing in my C&C revision mod i have engineers on a way and there is a maze like path which they have to walk and at first they walk slow but then from time to time they walk faster and faster although 1 path was used only

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