Subject: Re: Serverside invisible vehicle or infantry blockers?
Posted by Reaver11 on Sun, 29 May 2011 08:34:40 GMT
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Well since they are in the Objects tab of LE you can replace the model with any other model that is in Renegade itself.

So if we manage to find an big invisible object then you could temp say LargeBlocker and replace the model in its preset.

Though currently I can't remember an big invisible object.
I will see if I can find anything.