
Subject: Re: The Third Tiberium War

Posted by [Reaver11](#) on Tue, 24 May 2011 06:27:29 GMT

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CnC3 to FPS is a nice idea.

I do know someone tried to get a mod for it going on ut3 but I forgot who was making it.
Try to see if you could find him/that mod on moddb.

I would suggest trying to see if it is a valid option to make this idea on a different engine.
Since I'm unsure if you could catch the feeling of a tiberium infested world in Renegade. (Ren's
lightsystem is currently very limited)

If not I did say go for the modded map idea that iRANian proposed.
For the rest cool idea and who knows we might be playing it in the future.
