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Subject: Re: .ini

Posted by [snazy2000](#) on Thu, 12 May 2011 18:20:08 GMT

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put this under the struct in .h

```
extern mes *KB_ME;
```

then put this in .cpp file

```
mes *KB_ME = 0;
```

Then do

```
KB_ME::Load(obj)
```

Hope this helps

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