Subject: Re: Imagine this
Posted by danpaul88 on Tue, 01 Mar 2011 10:55:27 GMT

cAmpa wrote on Tue, 01 March 2011 09:09reborn wrote on Tue, 01 March 2011 09:48I don't think the ini file will work server side. I could be wrong (been ages since I tried), but I think it will cause a mismatch for clients.

It does with RR.

Well that would be fun, since non RR clients will just use their local armor.ini and do the damage dictated by that file. Since damage is calculated client side, this results in some players doing different amounts of damage to other players with the same weapons.

Awesome.