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Subject: Re: Command and Conquer under Victory Games Studios

Posted by [R315r4z0r](#) on Mon, 21 Feb 2011 22:30:36 GMT

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I liked C&C3 and RA3 very much. C&C4 was downright awful. I didn't like Generals too much either, but that isn't a big deal because it was within it's own waters and was a respectable try at a new universe.

I just hope that the future of C&C isn't social networking. Multiplayer is crap compared to even a halfway decent story line and single player.

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