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Subject: Re: Server.dat patch

Posted by [Lone0001](#) on Mon, 07 Feb 2011 04:57:34 GMT

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YaRR has this built into it or something similar to it, you could look at its source.

It paused the game when no one was in it, it also had commands that you could use to pause and start it again, !stop and !start I think.

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