Subject: When is Halo for PC Comin out?
Posted by Bearxor on Sun, 31 Aug 2003 13:49:38 GMT
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deathmad8what is 32 MB / 3D T&L capable?

32MB of card memory.

T&L is Transform & Lighting. They probably mean Hardware based. In that case, a Geforce-256 and Radeon 7200 and up should handle it.