Subject: Re: Blackhand Ladder
Posted by jonwil on Wed, 15 Dec 2010 07:22:47 GMT

View Forum Message <> Reply to Message

Dethdeath wrote on Wed, 15 December 2010 14:56The wrong maps are being reported too, I'm not sure if that's caused by the server sending the map that's being loaded instead of the one that was just played or because of renladders interpretation of it.
There is an actual bug in renegade related to this. I believe Sir_Kane has a fix that will go into scripts 4.0.