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Subject: Re: How did this happen?

Posted by [EvilWhiteDragon](#) on Mon, 06 Dec 2010 18:31:59 GMT

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CarrierII wrote on Mon, 06 December 2010 18:54 Anyone who thinks a beta test that crashed several times, and showed many issues was a failure could do with understanding how software is written, and why the test was run...

Put simply:

If everything worked, it wouldn't have been a test, would it?

Indeed. We knew it would behave half decent, but we were not sure. Because of this we didn't send out a copy to the server owners just yet. They, and you, the players, would be a lot more pissed if we had done that.

As soon as Crimson agrees on the interview answers I wrote, it'll be posted here and on rencom. When that'll be depends on when she'll be online.

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