Subject: How to Make?
Posted by Generalcamo on Fri, 03 Dec 2010 01:40:42 GMT

I have two things that I need help with.

1. How do I seperate WF and Helipad Build menus similar to APB in a custom renegade map? I know how to use the scripts, but not where to put them or what scripts to use.
2. How do I add annoucements to custom buildings? I have an idea for a map with the GDI ADV Comm center and have the annoucements (All officers report to the conference room for debriefing), but don't know how to enable them.

PS: Now that I think about it, how do I create an "Assualt" type map where you need to destroy the ADV comm center before the Ion Cannon coordinates are placed?