Subject: C&C Renegade: Sole Survivor Screenshots
Posted by Aircraftkiller on Sat, 30 Aug 2003 02:12:43 GMT

You don't see the inherent idiocy in basing a modification off the in-game look of a game that came out in 1995?

Look at the purchase icons, or the in-game videos. Those show much more detail than anything the in-game engine could do.