Subject: Which Scripts do i need to make CTF?
Posted by General Havoc on Fri, 29 Aug 2003 22:35:08 GMT
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GTH_CTF_Object2 was bugged when I tested it. You can capture the flag fine but it doesn't end the game after the limit is exceeded. Also it may have to do with the fact i don't know what these parameters do:

Flag_Stolen_Event_ID 25000
Flag_Stolen_Object_ID
Flag_Lost_Event_ID 25001
Flag_Lost_Object_ID
Flag_Saved_Event_ID 25002
Flag_Saved_Object_ID
Flag_Returned_Event_ID 25003
Flag_Returned_Object_ID