
Subject: Re: Roleplay2 2.2 Public Beta Released!
Posted by [trooprm02](#) on Sun, 31 Oct 2010 22:24:42 GMT
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Ok, after playing one of the original versions I thought I'd check this out again. Its pretty fun actually, and a nice break from AOW craziness. Just to help out the RP2 team, ill post a simplified guide on how to install Roleplay2 and how to play it online:

1)Download the latest release (2.2, its the .exe). Its just an installer to extract the .pkg file, etc into your Renegade (NOT Data) directory.

2)Download the latest updates to the 2.2 release:

a)(<http://www.nopworks.brandanlasley.com/RolePlay2/shaders.zip>) - A client side vehicle/swimming fix.

b)(http://www.nopworks.brandanlasley.com/RolePlay2/d3dx9_42.zip) - Just pop it into your main Renegade directory if you get an error when you try to launch Renegade (Direct X component that is needed because I compiled the shaders.dll file with a newer DX9 SDK).

3)Connect to the Official RP2 Server:

IP: 173.50.158.7
PORT: 1235
HOSTNAME: A0kk

^For direct connect, or it can be found on WOL titled, " A_RP2_Server" (it is not listed on GSA).

NOTE: RP2 does screw up your keys.cfg file (in your Data folder) if you have Renguard/Core Patch 2 installed, download my merged one if you'd like to try RP2 but don't want it messing with your stock Renegade settings.

File Attachments

1) [keys.cfg](#), downloaded 273 times
