Subject: Re: @Crimson
Posted by Jerad2142 on Sun, 31 Oct 2010 06:01:20 GMT
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Speedy059 wrote on Fri, 22 October 2010 02:27This game was designed for 1 on 1 action. You guys have ruined it.
No! It was designed for 64 vs 63. You guys are ruining it by not filling the servers! XP

But on a serious note:

I wonder why they slowly upped the player count on the box as they released more copies of the game. My copy is still the stock version and I have to patch to 1.037 and all of that... So why slowly up the player count.

File Attachments
1) PlayerCount.bmp, downloaded 323 times