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Subject: Re: New C&C game confirmed!

Posted by [R315r4z0r](#) on Mon, 25 Oct 2010 13:38:57 GMT

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halo2pac wrote on Sun, 24 October 2010 18:30R315r4z0r wrote on Sat, 23 October 2010 14:51So whether you interpret that as C&C Halo or C&C Farmvil is still up in the air..

I take offence to that

Also it better be a fps. and work well.

Hey, I love Halo. But it's multiplayer matchmaking is the perfect example of 'social gaming.'

Anyway, as far as the discussion goes, I actually really liked RA3. I liked the way that it played and how your actions early on actually effected you later in the match. For example, ore nodes. The more you had, the more you could do.

C&C3 would have been a whole lot better if it didn't have any cranes.

Generals, I wasn't much a fan of... but that's because I really don't care for multiplayer RTS games much... and Generals had virtually no single player campaign.

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