Subject: Re: Vetach plugin
Posted by robbyke on Tue, 19 Oct 2010 15:51:23 GMT
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OK ^^ thanks alot guys that fixes a bug indeed.
and about x y z ill try to add it but i think it will make it alot harder to attach a veh. it should stay
pretty easy.
ill take a look into it thanks for the hint.

ive updated the source check previous post its editted.

only bug ive found is sometimes empty vehicles dont get picked up dont know if it happens wit
manned vehicles to cant test that decently