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Subject: Is this SS clean or what?

Posted by [Starbuzz](#) on Fri, 15 Oct 2010 20:42:40 GMT

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It was laggy for me that game and I hope the info on the top-right corner helps. Just thought it was strange because of the bullet hole on the blue wall that came from the Deadeye player that shot me from the corner. That was the spot my engi's head was in.

just curious...

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