Subject: Re: Introduction to the SSGM 4.0 TCP Logging System Posted by halo2pac on Sun, 26 Sep 2010 18:32:16 GMT View Forum Message <> Reply to Message

Ethenal wrote on Tue, 17 August 2010 19:20P.S. Is it just me who cringes at halo's posts?

Why would you cringe at my posts?

I stated that I created something like this 6 months ago but more sophisticated. And that having a TCP based message system is awesome.

I wasn't trying to steal focus from Dan Paul's although it did look like that, but he isn't releasing it yet and I decided I would release mine since it had more features and people need something like this now not later.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums