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Subject: Re: Epic StarCraft II Discussion

Posted by [Starbuzz](#) on Tue, 21 Sep 2010 14:45:37 GMT

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Damn that mission was hard! Just beat it now. I built Scouts, Archons, Dragoons and Zealots and went right for the Nexus. I used Reavers to take out the Photon Cannons but they got destroyed after that.

I tell you what that Arbiter is one of the most annoying bastard units in all of RTS games. Jeez, more than half my units were in stasis!

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