
Subject: Re: Westwood lives on
Posted by [Dover](#) on Mon, 30 Aug 2010 19:24:30 GMT
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JohnDoe wrote on Mon, 30 August 2010 05:51damn...ok so mauraders were unlocked for the convoy mission and I pulled it off with 19/20 civilians killed lmao...then I noticed I must've messed up in the artifact mission and accidentally played it on normal (that's why I could easily build an army of 130)...on my first brutal try my forces were killed in the toss base :/

a buddy of mine who posts on the german broodwar forum told me that nobody there has managed to beat every mission on brutal...did you beat every mission? do you think there's any point in me playing on that difficulty or will the missions get so tough that you need to be a seasoned sc/rts veteran to stand a chance?

Plenty of people have it. There's a special little portrait for the "Brutal Completionist" achievement, which is doing all 29 missions under Brutal, and I've seen a fair number of people wearing them online.

As to there being any point...I guess that's up to you. You seem to know what you're doing, so you definately will stand a chance, but some of the missions get pretty challenging. I guess it comes down to how much you want to push yourself. Hard difficulty feels like what a "Normal" would be for an RTS vet, Normal is EZmode, and Casual is just normal with lower-HP enemies.
