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Subject: Re: Scripts 3.4.4 - bhs.dll Error  
Posted by [twig123](#) on Sat, 28 Aug 2010 21:10:43 GMT  
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CarrierII wrote on Sat, 28 August 2010 05:39Did you use the Scripts 3.4.4 automated installer? Did I use... a broken link? (Just messin with ya)  
I have the Scripts 3.4.4 exe from the sourceforge project page, as well as the zip. Both do the same thing.

As far as Ren crashing, it switches easily between the Intel and Nvidia without any issues before I install a Scripts that supports shaders. As well I have tried setting the system to run everything with the Nvidia. wwconfig already has the Nvidia selected and will only show one device at a time, either the Intel or Nvidia (depending on what video card I have the program set to run as.) I have setup my Win7 so it is always running in Admin mode (I hate having to ask my computer if I can do something), and also tried the right-click run as admin to no avail.

Through one install of Ren, I did it with the system set to run all programs with the nvidia. Upon finishing, ren runs fine... again until I add scripts. One strange thing I noticed, if before I add scripts I go ingame and do F8 + FPS to show me FPS and ping and such... it shows 0FPS constantly (Even though I am running around at a framelocked 60fps)

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