Subject: Re: What happens after the first release?
Posted by trooprm02 on Sat, 28 Aug 2010 16:21:16 GMT
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Ok, not sure if this is public information yet or not but basically:

1)EA has backeddown from its original commitment to the TT team, and is now hesitant to allow them access to the Renegade update server to push the actually patch

2)So, first they will have to release it to the public as a beta (but most likely 99% the same as the final version) and it will be optional.

3)Most servers will have to upgrade to SSGM 4.0, but then players will be split between scripts 2.x/3.x and those that manually downloaded and installed Scripts 4.0

4)After having it publically tested, the TT team will have to go back to EA to get it review by them either way (and this is where community support comes in)

So even if the TT patch is being released soon, its not exactly a short or simple way to make it mandatory....