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Subject: Re: Introduction to the SSGM 4.0 TCP Logging System

Posted by [danpaul88](#) on Wed, 18 Aug 2010 10:21:32 GMT

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When I created this topic BRenBot had already been updated to fully support the new logging system, that's what is running on the test server for the SSGM 4.0 TCP logging system (see first post). I know for a fact that nightma12 has seen this topic (I linked him to it) and I believe he will be updating NR to support it to.

Due to the log messages being exactly the same, just sent via a socket instead of the disk, it should be relatively simple to update bots to connect to a socket, check the first three digits for the message type and pass it to their existing code to handle the various message types.

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