Subject: Re: Introduction to the SSGM 4.0 TCP Logging System Posted by StealthEye on Wed, 18 Aug 2010 10:13:18 GMT

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It isn't a huge difference whether you are reading from a file or from a socket. The only significant difference is that a socket may disconnect at any time, which shouldn't lead to crashes or unwanted behavior. Otherwise, it's most just find&replacing a few things and that's it; especially if the application was well-designed, it should be an easy change.

Anyway, you can always make a new bot that simply listens to the socket and echos the data to a file. It's not preferred, but it is a possibility for old bots for which the source is unavailable.