Subject: Re: Design of a new, free renegade-like game
Posted by EvilWhiteDragon on Tue, 10 Aug 2010 20:32:14 GMT
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nopol10 wrote on Tue, 10 August 2010 14:30And bluehell instead of the black stuff in Unreal, and the ability to get stuck onto ladders when driving vehicles.
Both should be fixed in TT.