Subject: Re: Renegade Coordinates
Posted by TechnoBulldog on Thu, 05 Aug 2010 21:59:23 GMT

cnc95fan wrote on Thu, 05 August 2010 16:41I havn't a clue about any of this sort of stuff but I'm guessing where you have position z being equal to 3 or more that will spawn it 3 meters above (and since the characters are 2meters tall AFAIK you get killed)
Yeah, I figured that much out.