Subject: Re: Azazel - The irony Posted by sadukar09 on Wed, 28 Jul 2010 03:24:31 GMT View Forum Message <> Reply to Message

DRNG wrote on Tue, 27 July 2010 19:33

From R4MR0D_AI. Well to be honest, unless you are playing a LAN game, bullet holes/tracers aren't exactly the most reliable signs due to lag.

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