
Subject: Re: Recommended development environment?
Posted by [saberhawk](#) on Wed, 05 May 2010 17:27:41 GMT
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CarrierII wrote on Wed, 05 May 2010 06:46I thought SaberHawk preferred Notepad++..?!

For *shader* development, sure. As for C++, I use Visual Studio + Visual Assist X + custom tools
