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Subject: Re: Map Downloader Suggestion

Posted by [StealthEye](#) on Wed, 05 May 2010 09:46:34 GMT

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It will download the map during the end game screen; if the map is not downloaded when the loading starts, you will 'leave' the game and 'rejoin' when the map finished loading. The 's because it's slightly more subtle on the netcode level (the connection from server to client is not broken, just put in some new 'inactive' state). This system is mostly working already.

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