Subject: Server crash at the end of a map Posted by [KH]LordOfDeath on Fri, 30 Apr 2010 17:13:53 GMT

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hi,

I've rent a ren server from BlackIntel after i put LuaPlaugin.dll in the Plugin section on ssgm.ini the server crash after each ended map

all versions crash the server except for version 1

i can't understand the crashdump file maybe someone of you can

EDIT: [Version] SSGM=2.0.2 Scripts=3.4.1 BHS=3.4

File Attachments

1) crashdump16.txt, downloaded 477 times