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Subject: Re: Nintendo 3DS

Posted by [GEORGE ZIMMER](#) on Mon, 19 Apr 2010 01:38:52 GMT

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I actually will admit, I fucking hate lazy art in videogames, Japan or otherwise. But then, art in Japan has been lazy altogether lately anyways... alot of characters from anything are practically copy and paste these days.

also, Tales of Symphonia is a JRPG. wrong place to look for a game that doesn't have some form of moeshit.

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