Subject: Re: building bar derail - again
Posted by Sean on Thu, 08 Apr 2010 10:12:02 GMT

CarrierII wrote on Wed, 07 April 2010 18:10AFK are dead easy to find.

If you go AFK on the field, you wind up dead 99.999999% of the time. This leads to:

If you go AFK in base, you probably do so inside a building, thus:

Search all building interiors for people not moving, PM them (depending on server policy) and then Qkick if they don't respond.

And I achieved this using... my brain, and a keyboard.

Okay.

Let's say your in a sniper server for instance.

One of the server rules is 'no basing' , you've jus been killed and the other team are complaining that a guy is basing and spawnkilling them. You run up there to see if there telling the truth, but the guy runs back to the tunnels and is like hi. Now, if I use map overlay, I can see his/her exact position and cmd kill them and warn them.

Jus an example of its many uses.