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Subject: Re: RGCT2 - signup

Posted by [Tiesto](#) on Sun, 04 Apr 2010 23:41:24 GMT

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danpaul88 wrote on Sun, 04 April 2010 22:22 There's a difference between attempted enforcement and simply saying it's allowed. Custom HUDs can easily be checked by a screenshot taken by each player at the start of the game and at immediately after any occasion where they leave and rejoin. If any player fails to post their screenshot(s) the team is disqualified.

Clearscope again \*could\* be checked by screenshot but due to the fact you have to buy a sniper to do so it would be awkward to do so and probably not worth it as the advantage gained via that is less than gained via building health bars being constantly shown on the HUD.

Anyway, I simply posted that to state one of my main reasons for not joining, not to start a debate on the subject. How the RGCT team run their tournament is their own business.

Just so you know, the second reason I am not joining is the massive time frame involved... how am I supposed to know more than 4 months in advance if I will be able to play a game of Renegade on a given date?

Not trying to properly debate here, but the beauty of the way I've worked this one is that your team captain organises the matches with your opponent rather than us dictate when you should play.

We have deadlines where you should X amount of games done, but nothing drastic. I've tried to make it as flexible as possible.

I can still make changes to the rules till the end of April. I'm open to suggestions.

I thought I'd disallowed BBs..I'll go sack my assistant >:|

I'm trying to get as many people happy as possible, so more people play. Then there is more teams, more competitiveness etc etc

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