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Subject: Re: Screen resolutions for blood hud  
Posted by [Raptor RSF](#) on Sun, 28 Feb 2010 16:46:41 GMT  
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I already finished this feature for the complete HUD. It will have 2 different textures.

1 for Normal screen ratio's  
1 for HD screens

The texture is automatically reshaped to the screen resolution.

Conculsion: It will work for every resolution!

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