Subject: Re: .lsd and .ldd .dbb... What should I use?
Posted by Gen_Blacky on Tue, 16 Feb 2010 19:14:51 GMT

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use .ldd file with your server. lsd files and ddb files can crash the server or the client. Some tiles work server side and some don't. Also if your testing in a lan game it may be different then when you host on the server always test it on a server.