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Subject: Re: Renegade X - February Update!

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 08 Feb 2010 15:15:27 GMT

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GEORGE ZIMMER wrote on Mon, 08 February 2010 02:07 Looks awesome! Still need a better comp, sadly. But it still looks amazing just from screenshots .

With the exception of that fanmap, however- it really looks like they just soft selected and plopped objects down...

It kind of reminds me of the C&C Renegade fan maps, which weren't all that pretty, but some still very fun to play. I played this map in a 6v6 last night, and the layout was pretty well thought out with the infantry paths and such.

And yeah, for those that still haven't given Renegade X (or the latest version) a whirl, this is our last UT3 version. It'll be the one played for the next few months, with some auto-patches, until we can get this ported as a standalone free game.

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