Subject: Re: Brenbot Plugin Error Posted by danpaul88 on Wed, 03 Feb 2010 22:56:41 GMT

View Forum Message <> Reply to Message

```
 if (\$ line = \sim m/^Serial \shash\sresponse\sfrom \splayer\s.+\s.-\s.+\./) \{ \$ line = \sim /^Serial \shash\sresponse\sfrom \splayer\s(.+)\s.-\s(.+)\./; \$ spass = \$1; $ \shash = \$2; \} else \{ \$ line = \sim /^Serial \shash\sresponse\sfrom \s(.+)\s.-\s(.+)\./; \$ spass = \$1; $ \shash = \$2; \}
```

<hook event="rl_playerserial" regex="^Serial\shash\sresponse\sfrom\s" />

Edit: I cant use adas serial plugin because it will crash my fds because of the modifications that I want to keep.

Just a suggestion.... modify your modifications to output the serial response in the same format as Adad's plugin does, that way the BRenBot plugin for his serials.dll will work for your modifications too.

If that's not possible for whatever reason then I suggest you learn how Regular Expressions (regexes) work. A good starting point is http://www.regular-expressions.info/tutorialcnt.html